

## Quick Facts — 2011

Number of assessed employers	14,423
Maximum assessable / insurable earnings	\$56,700
Provisional average assessment rate	\$2.00*
Actual average assessment rate	\$2.02
Appeals received:  initiated by workers (or their representative)  initiated by employers (or their representative)	798 <i>701</i> <i>97</i>
Appeals resolved	788
Total claims created (can include claims with no application for benefits)	23,332
Claims recorded, no benefits paid	12,298
Total claims adjudicated	12,018
Lost-time claims	5,688
No lost-time claims	4,998
Average days lost per lost-time claim	57.0
Average (non-tax) payment per claim	\$4,610
Average calendar days from injury to first payment issued (manageable claims)	19.1
Number of workplace health and safety inspections	8,751
Number of orders (violations of the Occupational Health and Safety Act)	6,782
Number of serious accident investigations	359**
Work-related fatalities (4 workplace fatalities occurring, plus 5 from previous years' injuries/occupational diseases)	9
Administration costs—excludes self-insured and Occupational Health and Safety (000s)	\$23,576
Administration costs—Occupational Health and Safety (000s)	\$8,658
Assessment revenue (000s)	\$162,428
Total premium revenues (000s)	\$189,914
Current year claims costs incurred (000s)	\$107,748
Claims payment made for current and prior years' injuries (000s)	\$136,624
Claims cost incurred for current and prior years' injuries (000s)	\$119,263
Total benefits liabilities—assessed employers (000s)	\$886,433
Total benefits liabilities—self-insured employers (000s)	\$144,030
Assessable payroll (000s)	\$8,160,924
Market rate of return on portfolio	2.63 %

\*Announced assessment rate for 2012 is \$1.70.

\*\*Includes fatalities, fractures (excluding fingers and toes), and any injury requiring hospital admission as an in-patient (amputations, burns, etc.).

Note: Certain figures have been restated from previous publications to reflect up-to-date information. Reflects most current data as of December 31, 2011.